Lecture 18

Scattering

Classical scattering theory

Problem: given the scattering parameter b, calculate the scattering angle θ



Example: elastic hard-sphere scattering



The scattering angle is





$$\mathcal{L} = \frac{1}{2} \left(\pi - \Theta \right)$$

$$b = R sin \left(\frac{\pi}{2} - \frac{\theta}{2} \right) = R cos \frac{\theta}{2}$$

Therefore, the scattering angle is:

$$\Theta = \begin{cases} 2\cos^{-1}(b/R) & \text{if } b \leq R \\ 0 & \text{if } b \gg R \end{cases}$$

Scattering



More general problem: particles incident within an infinitesimal patch of cross-sectional area $\exists a$ are scattering into an infinitesimal solid angle $\exists \mathcal{L}$. The quantity

$$\mathcal{D}(\theta) = \frac{d\Omega}{d\Omega}$$

is called the differential (scattering) cross-section.

$$d\delta = b \, db \, d\phi$$

$$d\Omega = \sin \theta \, d\theta \, d\phi$$

$$D(\theta) = \frac{b}{\sin \theta} \left| \frac{db}{d\theta} \right|$$

Total cross section is defined as the integral of $D(\theta)$ over all solid angles:

$$g \equiv \int D(\theta) q \nabla$$

Class exercise: Find the differential and total cross-sections for hard-sphere scattering.

$$b = R\cos\frac{\Theta}{2} \qquad \frac{db}{d\theta} = -\frac{1}{2}R\sin\frac{\Theta}{2}$$
$$D(\theta) = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right| = \frac{R\cos\frac{\Theta}{2}}{\sin\theta} \frac{1}{2}R\sin\frac{\Theta}{2} = \frac{R^{2}}{\frac{4}{2}}$$
$$G = (R^{2}/4)\int d\Omega = \pi R^{2}$$

If we have a beam of incident particles, with uniform intensity (luminosity)

$$\mathcal{J} \equiv \text{number of incident particles per unit area per unit time}$$

The member of particles entering $\exists c$ per unit time is

$$dN = ZdG = ZD(\theta) d\Omega = >$$

$$D(\theta) = \frac{1}{Z} \frac{dN}{d\Omega}$$

Quantum scattering theory

Our problem: incident plane wave

traveling in Z direction encounters a scattering potential that produces outgoing spherical wave:



Therefore, the solutions of the Schrödinger equation have the general form:

$$\Psi(r, \theta) \approx A \begin{cases} e^{i\kappa z} + f(\theta) \frac{e^{i\kappa r}}{r} \end{cases} \quad \text{for large } r$$

plane

wave

wave

 $f(\theta) \frac{e^{i\kappa r}}{r} \end{cases}$

$$k = \frac{\sqrt{2mE}}{t}$$
 energy of the incident particles

The quantity $f(\Theta)$ is called scattering amplitude.

It is the probability of scattering in a given direction $\,\, \Theta \,$.

How is it connected to the differential cross-section?

$$d \mathcal{E} \longrightarrow \underbrace{ \begin{array}{c} & & \\$$

Volume dV of incident beam (see above) passes through area d \leq in time dt. The probability that the particle with speed v passes through this area d \leq is

$$dP = | \psi_{insident} | dV = |A|^2 v dt dc$$

This must be equal to the probability that the particle scatters into the solid angle $2\mathcal{D}$:

$$dP = | \Psi \text{ scathered} |^{2} dY = \frac{|A|^{2} |f|^{2}}{r^{2}} (vdt) r^{2} d\Omega$$

$$A \stackrel{i\kappa_{2}}{=} f(\theta)$$

$$r$$

Therefore $|A|^{2} \sqrt{d+d\delta} = \frac{|A|^{2} |f(\theta)|^{2}}{\Gamma^{2}} (\sqrt{d+d}) \Gamma^{2} d \mathcal{L}$ $d = |f(\theta)|^{2} d \mathcal{L} = 2$ $D(\theta) = \frac{d\delta}{d\mathcal{L}} = |f(\theta)|^{2}$

Therefore, to solve the scattering problem, we need to calculate the scattering amplitude $f(\theta)$.

Partial wave analysis

Our potential is spherically symmetric \implies

The solutions of the Schrödinger equation are

$$\psi(r, \theta, \phi) = R(r) Y_{\ell}^{m}(\theta, \phi)$$
spherical harmonic
$$u(r) = rR(r)$$
saftis files
$$-\frac{\hbar^{2}}{2m} \frac{d^{2}u}{dr^{2}} + \left[v(r) + \frac{\hbar^{2}}{2m} \frac{\ell(\ell+1)}{r^{2}}\right] u = Eu$$
(radial Schrödinger equation)
$$(radial Schrödinger equation)$$

$$V = v = 0$$
and "centrifugal contribution" is negligible
Radial equation becomes
$$-\frac{\hbar^{2}}{2m} \frac{d^{2}u}{dr^{2}} \approx Eu$$

$$\frac{d^{2}u}{dr^{2}} \approx -k^{2}u$$
The general solution is
$$u = Ce^{ikr} + De^{-ikr}$$
incoming
spherical wave
$$R = Ce^{ikr} + De^{-ikr}$$

$$R = Ce^{ikr} + De^{-ikr}$$